



BASKETBALL

FIBA rules apply with the following AISAA guidelines:

<u>Division</u>	<u>Ball Size</u>	<u>Rim Height</u>	<u>Game Time (quarters)</u>	<u>Clock</u>
G3-U mixed	size 5	8 feet	8 minutes	Running
G5-U	size 6	*9 feet	8 minutes	Running
G7-U	size 6	10 feet	8 minutes	stops last 2 min of 4 th quarter
JV Girls	size 6	10 feet	10 minutes	stops last 2 min of 4 th quarter
JV Boys	size 7	10 feet	10 minutes	stops last 2 min of 4 th quarter
Varsity Girls	size 6	10 feet	10 minutes	FIBA rules with 24-second clock
Varsity Boys	size 7	10 feet	10 minutes	FIBA rules with 24-second clock

* - can be 10 feet if 9 feet unavailable

The maximum roster size is 12 players for League and Tournaments.

2 minutes for Half time (and time between 4th quarter and overtime if needed).

2 minute overtimes with clock stop throughout for Varsity, JV, G7-U until winner. G5-U and G3-U divisions will have one 2 minute overtime and if score still tied, 3 free throws, then sudden death.

Clock stops for:

- 30 second Time-outs (1 per team per quarter, non accumulative)
- Free throws
- Substitution
- 24-second clock violation for Varsity

G5-U and G3-U Divisions play with half court defense. Once the attacking team has lost possession of the ball, they must retreat back to their own half. If a defensive player remains in the opposing team's half and attempts to get the ball, an in bounds pass will be awarded. The clock does not stop for this violation. The 3 seconds in the key violation does not apply to G5-U and G3-U divisions.

For G7-U *League and Tournaments*, full court press is allowed only in the last 2 minutes and only if the losing team initiates (losing team no more than 6 points behind).

Varsity (*League and Tournament*) is full court press. JV (*League*) may full court press if both coaches agree beforehand. If a team is leading by 20 points, they are encouraged to play half court.

Tournament Director will decide game lengths dependent on teams and venues.