



FOOTBALL

FIFA rules apply with the following AISAA guidelines:

Size 4 ball: G3-U, G5-U

Size 5 ball: G7-U, JV and Varsity

14 players is the maximum roster size for League and 12 players maximum for Tournaments.

For all divisions: A kick off is indirect.

For G3-U: The kicking team's players may be anywhere on the field during a goal kick, but the defending team must retreat to the mid-field line until the ball is kicked.

Point values: Win – 3, Tie – 1, Loss – 0

League game times

G3-U, G5-U 3 x 10 minute thirds

G7-U, JV 2 x 20 minute halves

Varsity 2 x 25 minute halves

Suggested Tournament game times

G3-U, G5-U 2 x 10 minute halves

G7-U, JV 2 x 12 minute halves

Varsity 2 x 15 minute halves

Each Football Tournament Director will decide game lengths dependent on teams and venues.

Football Tournament ties:

If tied after overtime, there will be a 5-minute Golden Goal overtime with only 5 players per team (first team to score wins). If still a draw, 3 penalty kicks, followed by sudden death penalties.

Determining a League Champion - Head to Head

If the two teams drew during League play, the Co-champions schedule a decisive game, as soon as league play has finished, and if possible on neutral ground.

A player who receives a red card will be suspended for one game. Coach tells AD and AD informs other AISAA ADs.